

Pros & Cons (Rights & Wrongs)

LINEDANCE.COM

Count: 48 **Wall:** 4 **Level:** Improver

Choreographer: Phoenix Adamson - Hamilton, NZ (May 2013)

Music: Nothing I Can Do by Joseph & Maia

Intro: 16 Counts

ROCKING CHAIR, ½ PIVOT, SHUFFLE

1 - 2 - 3 - 4 Rock Forward On Right, Recover Onto Left, Rock Back On Right, Recover Onto Left

5 - 6 - 7 & 8 Step Forward On Right, ½ Pivot Left, Shuffle Forward Stepping Right (7) - Left (&) - Right (8)

ROCKING CHAIR, ¼ PIVOT, CROSS SHUFFLE

1 - 2 - 3 - 4 Rock Forward On Left, Recover Onto Right, Rock Back On Left, Recover Onto Right

5 - 6 - 7 & 8 Step Forward On Left, ¼ Pivot Right, Cross Shuffle Stepping Left (7) - Right (&) - Left (8)

SIDE SHUFFLE, ROCK RECOVER, SIDE SHUFFLE, ½ TURN & TOUCH

1 & 2 Side Shuffle Stepping Right (1) - Left (&) - Right (2)

3 - 4 Rock Back On Left, Recover Onto Right

5 & 6 Side Shuffle Stepping Left (5) - Left (&) - Right (6)

7 - 8 Making ½ Turn Right Step Right To Side, Touch Left Beside Right

SIDE SHUFFLE, ROCK RECOVER, SIDE SHUFFLE, ½ TURN & TOUCH

1 & 2 Side Shuffle Stepping Left (1) - Right (&) - Left (2)

3 - 4 Rock Back On Right, Recover Onto Left

5 & 6 Side Shuffle Stepping Right (5) - Left (&) - Right (6)

7 - 8 Making ½ Turn Left Step Left To Side, Touch Right Beside Left

DIAGONAL STEP - LOCK - STEP WITH TOUCH, ½ TURN & TOUCH, SIDE TOUCH

1 - 2 - 3 - 4 Step Forward On Right Diagonal, Lock Left Behind Right, Step Forward On Right Diagonal, Touch Left Beside Right

5 - 6 - 7 - 8 Making ½ Turn Left Step Forward On Left, Touch Right Beside Left, Step Right To Side, Touch Left Beside Right

DIAGONAL STEP - LOCK - STEP WITH TOUCH, ½ TURN & TOUCH, SIDE TOUCH

- 1 - 2 - 3 - 4** Step Forward On Left Diagonal, Lock Right Behind Left, Step Forward On Left Diagonal,
Touch Right Beside Left
- 5 - 6 - 7 - 8** Making ½ Turn Right Step Forward On Right, Touch Left Beside Right, Step Left To Side,
Touch Right Beside Left (3 O'Clock)

REPEAT

RESTARTS:-

On Wall 2 After 1st 32 Counts There Is A Restart (This Now Becomes Wall 3)

On Wall 4 After 1st 32 Counts There Is A Restart (This Now Becomes Wall 5)

On Wall 5 After 1st 32 Counts There Is A Restart (This Now Becomes Wall 6)