

**Count:** 48      **Wall:** 4      **Level:** —

**Choreographer:** Taylor Casey

**Music:** Space Jam by Quad City DJs

## STOMPS, HIP THRUSTS, CROSS AND TURN

- 1-2      Stomp forward left, then right
- 3-4      Hip thrusts forward twice
- &5      Step left next to right, cross right over left
- 6      Hold
- 7      Make ½ turn left
- 8      Hold

## OUT/OUT TOUCHES (MOVING LEFT), HIP THRUSTS

- &1      Step out slightly with right, then step out slightly with left
- 2      Touch right toe next to left
- &3-4      Step out slightly with right, then step out slightly with left touch right toe next to left
- &5-6      Step out slightly with right, then step out slightly with left touch right toe next to left
- 7-8      Hip thrusts twice

## SCUFF CROSSES, RIGHT VINE WITH HALF TURN RIGHT

- 1-2      Scuff right forward, cross right over left
- 3-4      Scuff left forward, cross left over right
- 5      Take a giant leap right with right
- 6-7-8      Step left behind right, step out right making ½ turn right with right, bring left next to right (weight on left)

## SAILOR SHUFFLES, STOMP ROLLS

- 1&2      Right sailor shuffle
- 3&4      Left sailor shuffle
- 5-7      Stomp right foot forward with right toe pointing inward (10:00), roll (fan) right toe outward (2:00), stomp left foot forward with left toe pointing inward (2:00)

8 Roll (fan) left toe outward (10:00) (weight on left)

### **ROCK FORWARD, ROCK BACKS, HALF TURN**

- 1 Step forward on right
- 2 Rock back on left
- 3 Step back on, right
- 4 Rock forward on left
- 5 Step forward on right
- 6 Rock back on left
- 7 Step back on right making  $\frac{1}{2}$  turn right
- 8 Step left next to right (weight on left)

### **KICKS, COASTER STEP, STEP $\frac{1}{4}$ TURN LEFT AND 3 HOPS**

- 1-2 Right foot kick forward twice
- 3&4 Right-left-right coaster step
- 5 Step forward on left (start your  $\frac{1}{4}$  turn left)
- 6 Step right foot next to left (shoulder width) (this step completes the  $\frac{1}{4}$  turn left)

**7&83 hops to the right**

### **REPEAT**