

# Straighten Up and Fly Right

LINEDANCE.COM

Count: 32

Wall: 4

Level: Absolute Beginner

Choreographer: Bonita Malone - July 2020

Music: Linda Ronstadt - Straighten Up and Fly Right

## #32 count introduction - NO TAGS, NO RESTARTS

### (1 - 8) STEP, STOMP, STEP, STOMP, STEP, STOMP, FAN LEFT, FAN RIGHT

1,2[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step slightly side R (1), stomp L slightly forward (2)

3,4[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step slightly side L (3), stomp R slightly forward (4)

5,6[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step slightly side R (5), stomp L slightly forward (6)

7,8[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Fan toes L (7), fan toes R (8)

### (9 - 16) STEP, STOMP, STEP, STOMP, STEP, STOMP, FAN RIGHT, FAN LEFT

1,2[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step slightly side L (1), stomp R slightly forward (2)

3,4[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step slightly side R (3), stomp L slightly forward (4)

5,6[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step slightly side L (5), stomp R slightly forward (6)

7,8[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Fan toes R (7), fan toes L (8)

### (17 - 24) KICK, ROCK BACK, RECOVER, KICK, JAZZ BOX ¼ TURN

1,2[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Kick R cross to 10:30 (1), rock back to 4:30 on R (2)

3,4[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Recover on L (3), kick R cross to 10:30 (4)

5,6[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step R cross frt (5), step back on L (6)

7,8[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step R ¼ turn (7), step L slightly forward (8) [3:00]

**(25 - 32) STEP SIDE, HOLD, ROCK BACK, RECOVER, STEP SIDE, HOLD, ROCK BACK, RECOVER**

1,2[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step R side (1), hold (2)\*\*

3,4[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Rock back L (3), recover (4)

5,6[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Step L side (5), hold (6)\*\*

7,8[7JM?M=8:L][2020/07/30 19:46:43][56>83;;366;3<6]Rock back R (7), recover (8)

**\*\*Optional**

**Kick L to L diagonal (2)**

**Kick R to R diagonal (6)**

**5HK=K;68J**