

# Witchcraft (2020)

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**Count:** 64

**Wall:** 2

**Level:** Phrased Intermediate

**Choreographer:** Mariela Barcia y Sergio Alejandro - May 2020

**Music:** "Witchcraft" by Thyra

**Step sheet by: Mariela Barcia & Sergio Alejandro**

**SEQUENCE: A - A(29) - Tag - B - A - A - A(29) - Tag - B - A - A(16) - A - B - A - A - A - A - A(18).**

**PART A**

**#1st Sec. SIDE STEP X2, HEEL STRUT X2, ROCK MAMBO**

**1-2right side step (RF), side step (LF) beside the RF**

**3-4heel brush and strut forward (RF)**

**5-6heel brush and strut forward (LF)**

**7-8** Rock forward (RF) and recover the weight on to the left

**#2nd Sec. STEP BACK X 2, 1/2 TURN STEP, SCUFF, 1/4 TURN STEP-SCUFF (X 2)**

**1-2step back (RF), step back (LF)**

**3-41/2 turn step (RF), scuff (LF) beside the right**

**5-6step forward (LF), 1/4 turn (to the right) and scuff beside (RF)**

**7-81/4 turn (to the right) step (RF) and scuff beside (LF)**

**#3rd Sec. KICK- HOOK- KICK, 1/4 TURN STEP, CROSS STEP X 2**

**1-2** Kick, hook over the left (LF)

**3-4** Kick forward (LF), 1/4 turn to the right and step (LF)

**5-6cross step (RF) over the left, short side step (LF)**

**7-8cross step (RF) over the left, stomp up (LF) beside the right**

**#4th Sec. ROCK X 2, 3/4 TURN, SWIVEL**

**1-2** Rock forward (LF), recover the weight on to the right

3-4 Side rock (LF), recover the weight on to the right

**5-6¾ turn to the right, stomp (LF)**

7-8 Swivel (both feet, with the weight on the left heel and the right toes) to the left and return to the place

**PART B**

**\*1st Sec. ROCK, ½ TURN KICK X 2, STEP, CROSS STEP-KICK**

1-2 Jumping, rock forward (RF) and ½ turn flick (RF)

3-4 Jumping, kick forward (RF) and ½ turn flick (RF)

5-6 Jumping, kick forward (RF), step (RF)

7-8 Jumping, cross step (LF) over the left and kick forward (LF)

**\*2nd Sec. ROCK-HOOK-STEP, HOOK, SCOOT FULL TURN, STEP, SCUFF**

1-2 Jumping, rock forward (LF) and hook (LF)

3-4 Jumping, step diagonally back (LF) and hook (RF)

5-6 Scoot (RF) twice with full turn to the right

7-8 Step (RF) and scuff (LF)

**\*3rd Sec. GRAPEVINE, KICK X 2, FLICK, JUMP**

1-2 Short diagonally step forward (LF), cross step (RF) behind the left

3-4 Side step (LF), stomp up (RF) beside the left

5-6 Jumping, low kick (RF), low kick (LF)

7-8 Jumping, flick (LF) and jump forward (both feet together)

**\*4th Sec. FLICK, ½ TURN KICK, CROSS- KICK, STOMP X 4**

1-2 Jumping, flick (RF), ½ turn kick (RF)

3-4 Jumping, cross step (RF) over the right and kick forward (RF)

**5-6side stomp (RF), side stomp (LF)**

**7-8stomp (RF) beside the right and stomp up (RF) closer (beside the left).**

**RESTARTS.**

• The second and the sixth walls (both, Part A) have only 29 counts, so: after count 28, you must do a  $\frac{3}{4}$  turn on to the left and stomp (LF). After that, comes the tag and part B

• Wall number 9 (also Part A) has only 16 counts, so: after count 12 you have to do a step forward (LF), hold, stomp (RF) x2. The last one should be a stomp up, to remain the weight on the right and be able to restart Part A

**TAG.** After walls 2 and 6, you have to do a 3-count-hold, and then restart the dance (Part B).

**ENDING.** The last wall (number 16) is a Part A with only 18 counts, so: after count 11, you have to do a scuff (LF), heel brush-step forward (LF), heel brush-step forward (RF) and, brush-stomp forward (LF)

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