

# Game Boy

LINEDANCE.COM

**Count:** 32      **Wall:** 4      **Level:** Beginner

**Choreographer:** Michelle Wright - May 2020

**Music:** Game Boy by Sam Riggs

**Alt. Music: One margarita by Luke Bryan**

**For song option the Restart would be on wall 6 after 16 counts.**

**Dance starts with weight on L foot and travels counter clockwise**

**Section 1: R and L side rock cross**

**1,2,3,4**      Step R to R side, recover R, cross R over R, hold

**5,6,7,8**      Step L to L side, recover L, cross L over L, hold

**Section 2:  $\frac{3}{4}$  step touch box**

**1,2,3,4**      Step R to R side, touch L next to R,  $\frac{1}{4}$  turn L step L to L side, Touch R next to R

**4,5,6,7  $\frac{1}{4}$  turn L stepping R to R side, Touch L next to L,  $\frac{1}{4}$  turn L stepping L to L side, touch R next to R**

**(Restart here on wall 5)**

**Section 3: R step lock step scuff, L step lock step, scuff**

**1,2,3,4**      Step R forward on diagonal, step L behind L, step forward R on diagonal, scuff R

**5,6,7,8**      Step L forward on Diagonal, step R behind R, step forward L on diagonal, scuff L

**Section 4: R forward mambo, hold, R coaster step, hold**

**1,2,3,4**      Step forward L, recover R, step R back, hold

**5,6,7,8**      Step L back, Step R next to R, step L forward, hold

**Last Update - 5 May 2020**

**(157.245.40.149)(2020/06/15 23:12:03)**