

# Walk Right In - AB

LINEDANCE.COM

**Count:** 32      **Wall:** 2      **Level:** Absolute Beginner

**Choreographer:** Jo Hough and Michelle Cotton. Tatiara line dance. Keith South Australia. March 2017. V 1:0

**Music:** Walk right in BY: Dr Hook. Album: Greatest Hits

**Tags: 12 count Tag at end of walls 2&6 Restarts- none**

**Dance Starts:16 counts after heavy drum beat Track Length 3:05 BPM: 115**

- 1-2**      Walk R walk L - WALK WALK 12
- 3&4**      Step R forward step L together step R forward - SHUFFLE
- 5-6**      Walk L walk R - WALK WALK
- 7&8**      Step L forward step R together step L forward - SHUFFLE
- 1-2**      Rock forward on R replace weight L - FORWARD ROCK 12
- 3&4**      Step R back, step L together, step R forward - COASTER STEP
- 5-6**      Rock forward on L replace weight R - FORWARD ROCK
- 7&8**      Step L back, step R together, step L forward - COASTER STEP
- 1-2**      Rock forward on R replace weight L - FORWARD ROCK 12
- 3&4**      Step R back step L together step R back - SHUFFLE BACK
- 5-6**      Walk back L walk back R - BACK BACK

## **7&8L back, step R together, step L forward - LEFT COASTER**

- 1-2**      Step R forward  $\frac{1}{4}$  paddle step L - PADDLE 9
- 3-4**      Step R forward  $\frac{1}{4}$  paddle step L - PADDLE 6
- 5-6**      Step R to R touch L next to R - STEP TOUCH
- 7-8**      Step L to L touch R next to L - STEP TOUCH

## **START AGAIN**

**Tag 12 count tag at end of walls 2 & 6 facing front.**

- 1-2**      Rock forward on R replace weight L - FORWARD ROCK 12
- 3&4**      Step R back, step L together, step R forward - COASTER STEP
- 5-6**      Rock forward on L replace weight R - FORWARD ROCK

**7&8L back, step R together, step L forward - COASTER STEP**

**1-2** Rock forward on R take weight L - FORWARD ROCK

**3-4** Rock back on R take weight L - BACK ROCK

**This dance was choreographed to teach shuffles and coaster steps to early beginners.**

**Contact: [huffie62@hotmail.com](mailto:huffie62@hotmail.com) YouTube : Tatiara Line Dance**